

Computer Science & Engineering

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Email: admissions@cse.wustl.edu
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graduate/index.html

Faculty

Chair

Roch Guérin (https://engineering.wustl.edu/faculty/Roch-Guerin.html)

Harold B. and Adelaide G. Welge Professor of Computer Science PhD, California Institute of Technology Computer networks and communication systems

Professors

Sanjoy Baruah (https://engineering.wustl.edu/faculty/Sanjoy-Baruah.html)

PhD, University of Texas at Austin

Real-time and safety-critical system design, cyber-physical systems, scheduling theory, resource allocation and sharing in distributed computing environments

Aaron Bobick (https://engineering.wustl.edu/faculty/Aaron-Bobick.html)

James M. McKelvey Professor and Dean PhD, Massachusetts Institute of Technology Computer vision, graphics, human-robot collaboration

Michael R. Brent (https://engineering.wustl.edu/faculty/Michael-Brent.html)

Henry Edwin Sever Professor of Engineering PhD, Massachusetts Institute of Technology Systems biology, computational and experimental genomics, mathematical modeling, algorithms for computational biology, bioinformatics

Jeremy Buhler (https://engineering.wustl.edu/faculty/Jeremy-Buhler.html)

PhD, Washington University

Computational biology, genomics, algorithms for comparing and annotating large biosequences

Roger D. Chamberlain (https://engineering.wustl.edu/faculty/Roger-Chamberlain.html)

DSc, Washington University

Computer engineering, parallel computation, computer architecture, multiprocessor systems

Yixin Chen (https://engineering.wustl.edu/faculty/Yixin-Chen.html)

PhD, University of Illinois at Urbana-Champaign

Mathematical optimization, artificial intelligence, planning and scheduling, data mining, learning data warehousing, operations research, data security

Patrick Crowley (https://engineering.wustl.edu/faculty/Patrick-Crowley.html)

PhD, University of Washington

Computer and network systems, network security

Ron K. Cytron (https://engineering.wustl.edu/faculty/Ron-Cytron.html)

PhD, University of Illinois at Urbana-Champaign Programming languages, middleware, real-time systems

Christopher D. Gill (https://engineering.wustl.edu/faculty/Christopher-Gill.html)

DSc, Washington University

Parallel and distributed real-time embedded systems, cyberphysical systems, concurrency platforms and middleware, formal models and analysis of concurrency and timing

Raj Jain (https://engineering.wustl.edu/faculty/Raj-Jain.html)

Barbara J. & Jerome R. Cox Jr. Professor of Computer Science PhD, Harvard University

Network security, blockchains, medical systems security, industrial systems security, wireless networks, unmanned aircraft systems, internet of things, telecommunications networks, traffic management

Tao Ju (https://engineering.wustl.edu/faculty/Tao-Ju.html)

PhD, Rice University

Computer graphics, visualization, mesh processing, medical imaging and modeling

Chenyang Lu (https://engineering.wustl.edu/faculty/Chenyang-Lu.html)

Fullgraf Professor in the Department of Computer Science & Engineering

PhD, University of Virginia

Internet of things, real-time, embedded, and cyber-physical systems, cloud and edge computing, wireless sensor networks

Neal Patwari (https://engineering.wustl.edu/faculty/Neal-Patwari.html)

PhD, University of Michigan

Application of statistical signal processing to wireless networks, and radio frequency signals

Weixiong Zhang (https://engineering.wustl.edu/faculty/Weixiong-Zhang.html)

PhD, University of California, Los Angeles

Computational biology, genomics, machine learning and data mining, and combinatorial optimization



Associate Professors

Kunal Agrawal (https://engineering.wustl.edu/faculty/Kunal-Agrawal.html)

PhD, Massachusetts Institute of Technology

Parallel computing, cyber-physical systems and sensing, theoretical computer science

Roman Garnett (https://engineering.wustl.edu/faculty/Roman-Garnett.html)

PhD, University of Oxford

Active learning (especially with atypical objectives), Bayesian optimization, and Bayesian nonparametric analysis

Brendan Juba (https://engineering.wustl.edu/faculty/Brendan-Juba.html)

PhD, Massachusetts Institute of Technology

Theoretical approaches to artificial intelligence founded on computational complexity theory and theoretical computer science more broadly construed

Caitlin Kelleher (https://engineering.wustl.edu/faculty/Caitlin-Kelleher.html)

Hugo F. & Ina Champ Urbauer Career Development Associate Professor

PhD, Carnegie Mellon University

Human-computer interaction, programming environments, and learning environments

I-Ting Angelina Lee (https://engineering.wustl.edu/faculty/I-Ting-Angelina-Lee.html)

PhD, Massachusetts Institute of Technology

Designing linguistics for parallel programming, developing runtime system support for multi-threaded software, and building novel mechanisms in operating systems and hardware to efficiently support parallel abstractions

William D. Richard (https://engineering.wustl.edu/faculty/William-Richard.html)

PhD, University of Missouri-Rolla

Ultrasonic imaging, medical instrumentation, computer engineering

Yevgeniy Vorobeychik (https://engineering.wustl.edu/faculty/Yevgeniy-Vorobeychik.html)

PhD, University of Michigan

Artificial intelligence, machine learning, computational economics, security and privacy, multi-agent systems

William Yeoh (https://engineering.wustl.edu/faculty/William-Yeoh.html)

PhD, University of Southern California Artificial intelligence, multi-agent systems, distributed constraint optimization, planning and scheduling

Assistant Professors

Ayan Chakrabarti

PhD, Harvard University

Computer vision computational photography, machine learning

Chien-Ju Ho (https://engineering.wustl.edu/faculty/Chien-Ju-Ho.html)

PhD, University of California, Los Angeles

Design and analysis of human-in-the-loop systems, with techniques from machine learning, algorithmic economics, and online behavioral social science

Ulugbek Kamilov (https://engineering.wustl.edu/faculty/ Ulugbek-Kamilov.html)

PhD, École Polytechnique Fédérale de Lausanne, Switzerland Computational imaging, image and signal processing, machine learning and optimization

Alvitta Ottley (https://engineering.wustl.edu/faculty/Alvitta-Ottley.html)

PhD, Tufts University

Designing personalized and adaptive visualization systems, including information visualization, human-computer interaction, visual analytics, individual differences, personality, user modeling and adaptive interfaces

Netanel Raviv (https://engineering.wustl.edu/faculty/Netanel-Raviv.html)

PhD, Technion, Haifa, Israel

Mathematical tools for computation, privacy and machine learning

Ning Zhang (https://engineering.wustl.edu/faculty/Ning-Zhang.html)

PhD, Virginia Polytechnic Institute and State University System security, software security

Teaching Professors

Bill Siever (https://engineering.wustl.edu/faculty/Bill-Siever.html)

PhD, Missouri University of Science and Technology Computer architecture, organization, and embedded systems

Todd Sproull (https://engineering.wustl.edu/faculty/Todd-Sproull.html)

PhD, Washington University

Computer networking and mobile application development

Professor of the Practice

Dennis Cosgrove (https://engineering.wustl.edu/faculty/Dennis-Cosgrove.html)

BS, University of Virginia

Programming environments and parallel programming

Senior Lecturers

Steve Cole (https://engineering.wustl.edu/faculty/Steve-Cole.html)

PhD, Washington University in St. Louis

Parallel computing, accelerating streaming applications on GPUs



Marion Neumann (https://engineering.wustl.edu/faculty/Marion-Neumann.html)

PhD, University of Bonn, Germany Machine learning with graphs; solving problems in agriculture and

Jonathan Shidal (https://engineering.wustl.edu/faculty/ Jonathan-Shidal.html)

PhD, Washington University
Computer architecture and memory management

Douglas Shook (https://engineering.wustl.edu/faculty/Doug-Shook.html)

MS, Washington University
Imaging sensor design, compiler design and optimization

Lecturers

Hila Ben Abraham

PhD, Washington University in St. Louis Parallel computing, accelerating streaming applications on GPUs, computer and network security, and malware analysis

Brian Garnett (https://engineering.wustl.edu/faculty/Brian-Garnett.html)

PhD, Rutgers University
Discrete mathematics and probability, generally motivated by
theoretical computer science

James Orr (https://engineering.wustl.edu/faculty/James-Orr.html)

PhD, Washington University Real-time systems theory and implementation, cyber-physical systems, and operating systems

Senior Professor

Jonathan S. Turner (https://engineering.wustl.edu/faculty/Jon-Turner.html)

PhD, Northwestern University Design and analysis of internet routers and switching systems, networking and communications, algorithms

Senior Faculty Emeritus

Jerome R. Cox Jr.

ScD, Massachusetts Institute of Technology Computer system design, computer networking, biomedical computing

Professors Emeriti

Takayuki D. Kimura

PhD, University of Pennsylvania Communication and computation, visual programming

Seymour V. Pollack

MS, Brooklyn Polytechnic Institute Intellectual property, information systems